

UNIFORM REGULATIONS FOR ALL PATHFINDER FUNCTIONS

Clubs should strive for uniformity within the club where options are given.

DRESS UNIFORM - Class A & Class B

There are 2 subcategories recognized under this heading. Class A Uniform refers to "The works" -- all sashes, scarves, awards, etc. Class B Uniform refers to the uniform garments without the scarf and sash, etc.

CLASS A UNIFORM:

Black shoes, black socks, suntan shirt (short sleeve), and black pants or skirt, black belt with Pathfinder buckle, sash, yellow Pathfinder scarf with Pathfinder slide, full insignia in proper places.

Shoes should be black athletic-type (tennis) shoes or dress shoes. (No heels, sandals, wedges, open-toes or flip-flops)

Socks - If wearing a skirt or culottes, all socks in a club should be at the same length. (nylons acceptable for services in a church only, club decision)

Pants - dress-type slacks, plain; No jeans or cargo pants. No spandex, low-waist, or Capri's. NO shiny material, NO studs or rhinestones. Both girls & boys are permitted to wear pants. (Culottes are permitted at the proper length.)

Skirts - A-line, straight or culotte, with a length in the knee area, plain; NO short skirts, NO ankle-length, mini or maxi, spandex, long slits, low waist (hip-hugger). NO shiny material. (Culottes are permitted at the proper length.)

Male Staff -- Same as above, black tie optional.

Female Staff -- Same as above, black tuxedo tie optional.

CLASS B UNIFORM:

Same as the Class A uniform, but without the sash, scarf and Pathfinder slide.

TLT UNIFORM:

TLTs must use Pathfinder uniforms as basic dress. Additional approved TLT accessories may be worn in accordance with the TLT Manual.

Hats No hats unless entire club wears the same style and color. Appropriateness of occasion will be determined by director in charge of the function.

Shorts Black Shorts may be worn as part of the KYTN Pathfinder uniform for specific events at the discretion of each individual club. Uniformity in dress by the club is strongly encouraged. Shorts must be no shorter than mid-thigh. No spandex! Following these guidelines, appropriateness will be determined by the director in charge of the event. *Shorts are acceptable only with specific directions stated by the director in charge of the event.* This will be stated prior to the activity and is not to be assumed.

FIELD UNIFORM (Class C)

T-shirts and pants (as designated by the club directors). (Jeans are acceptable.) The club name should be visibly displayed on the T-shirt. Field uniforms should be attractive and properly portray the high standards of Pathfinding.

Shorts are acceptable only with specific directions stated by the director in charge of the event. This will be stated prior to the activity and is not to be assumed. Guidelines above must be followed.

DRILL TEAM OR COLOR GUARD

All drill teams or color guards must use Pathfinder Class A uniforms as basic dress. Drill Master may add hats of various types, gloves, leggings, boots or other items to enhance the drill team's appearance. Please stress the uniformity of the group. These accessories are only to be worn while participating with drill team or color guard.

INSIGNIA PLACEMENT

Please consult the Pathfinder Staff Manual* for placement of patches, pins, etc. In addition, the left uniform sleeve should display the Conference patch, the Southern Union patch, and the world patch, in that order from top to bottom. The right uniform sleeve displays the club name crescent and the Pathfinder triangle patch. If you have any other questions, consult your Area Coordinator or Conference Coordinator.

*The Pathfinder Staff Manual can be ordered from AdventSource at:
(Electronic or hard copy, 2007 edition)

AdventSource
5040 Prescott
Lincoln, NE 68506
(800) 328-0525

www.adventsource.org